# Camp Program

**Currumbin Community Farm Campus**

<table>
<thead>
<tr>
<th>DAYS</th>
<th>DAY ACTIVITIES</th>
<th>NIGHT PROGRAM</th>
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</table>
| **DAY 1** | 10.00am - ARRIVAL / INDUCTION & SITE ORIENTATION  
10.45am - MORNING TEA / TEACHER BRIEFING  
11.00am  
12.00pm - LUNCH  
1.00pm - AFTERNOON ACTIVITIES | **CAMP FIRE**  
GAMES or IDOL or QUIZ or DANCE NIGHT |
| | **SITE NAVIGATION** | **LIFE ON THE FARM** |
| | **LIFE ON THE FARM** | **SITE NAVIGATION** |
| | 3.30pm - RECREATION TIME  
4.30pm - SHOWERS  
5.30pm - DINNER  
7.00pm - NIGHT PROGRAM | |
| **DAY 2** | 6.45am - MORNING FITNESS SESSION  
7.30am - BREAKFAST  
8.30am - TENT INSPECTION / CLEAN UP  
9.00am - MORNING ACTIVITIES | **VIDEO**  
NIGHT |
| | **ARCHERY** | **SUSTAINABLE FUTURES** |
| | **SUSTAINABLE FUTURES** | **ROCK CLIMBING TOWER** |
| | **ROCK CLIMBING TOWER** | **WATER WATCH** |
| | **WATER WATCH** | **ARCHERY** |
| | 3.30pm - RECREATION TIME / SCREEN PRINTING  
4.30pm - SHOWERS  
5.30pm - DINNER  
7.00pm - NIGHT PROGRAM | |
| **DAY 3** | 6.45am - MORNING FITNESS SESSION  
7.30am - BREAKFAST  
8.30am - BELONGINGS PACKED AND TAKEN TO DEPARTURE AREA  
- SLEEPING MATS ROLLED AND STORED  
- CLEANING OF CAMPING AREA  
9.00am | **IMPORTANT**  
**NOTE:**  
Shaded programming areas are the responsibility of Visiting Supervisors. The above examples are a guide only. |
| | **CAMP REFLECTION** | **CIRCUS ARTS** |
| | **CIRCUS ARTS** | **CAMP REFLECTION** |
| | 12.00pm - LUNCH  
1.00pm - DEPART | |